

SCORECARD

CONSTRUCTION APPLICATION REVIEW

|              |                    |               |               |                      |                          |                            |                     |                            |                       |
|--------------|--------------------|---------------|---------------|----------------------|--------------------------|----------------------------|---------------------|----------------------------|-----------------------|
| Registration | Design Application | Design Review | Design Appeal | Design Appeal Review | Construction Application | <b>Construction Review</b> | Construction Appeal | Construction Appeal Review | Certification /Denial |
|--------------|--------------------|---------------|---------------|----------------------|--------------------------|----------------------------|---------------------|----------------------------|-----------------------|

MY ACTION ITEMS

Displays the next steps for the project. Depending on your project role, the project status and number of points anticipated or awarded; different action items will appear.

Please click "Accept Certification Review" if you agree with the Application Review. If you would like to appeal, please click "Appeal Review" to begin your appeal.

[Accept Review](#) [Appeal Review](#)

You have 0 new Notifications

LEED RATING

Displays LEED level which is based on number of points attempted. \*



This Project has achieved enough points for Gold Rating.

\* Actual Certification Level will be based on the number of points awarded and successful completion of all Prerequisites.

[View Review Summary](#)

ATTEMPTED CREDIT SUMMARY

Displays attempted points for the project by status.

| Status           | Design | Construction | Total |
|------------------|--------|--------------|-------|
| Earned:          | 30     | 12           | 42    |
| Denied:          | 1      | 1            | 2     |
| Total Attempted: | 31     | 13           | 44    |

CREDIT SCORECARD

Displays all credits and points per LEED sections. Depending on project access, one can attach team members, view attempted credits or click credits to display template.

[Expand All Credit Categories](#)



= Marked Complete



= Not Marked Complete



= Needs Attention



= Credit Assigned to You

| 42 Points Documented |   | Points Available: 69                                |          |
|----------------------|---|---|----------|
| 9                    | Sustainable Sites   | Possible Points:                                    | 14       |
| Yes                  | SS Prerequisite 1 <b>C</b> <a href="#">Erosion &amp; Sedimentation Control</a>                          | <input type="text" value="Civil Engineer"/>         | Earned 0 |
|                      | SS Credit 1 <b>I</b> Site Selection   | Not Attempted                                       | 1        |
| 1                    | SS Credit 2 <b>I</b> <a href="#">Urban Redevelopment</a>  | ★ <input type="text" value="Project Team Manager"/> | Earned 1 |
| 1                    | SS Credit 3 <b>I</b> <a href="#">Brownfield Redevelopment</a>   | <input type="text" value="Contractor"/>             | Earned 1 |
| 0                    | SS Credit 4.1 <b>I</b> <a href="#">Alternative Transportation, Public Transportation Access</a>         | <input type="text" value="Owner"/>                  | Denied 1 |
| 1                    | SS Credit 4.2 <b>I</b> <a href="#">Alternative Transportation, Bicycle Storage &amp; Changing Rooms</a> | ★ <input type="text" value="Project Team Manager"/> | Earned 1 |
|                      | SS Credit 4.3 <b>I</b> Alternative Transportation, Alternative Fuel Refueling Stations                  | Not Attempted                                       | 1        |
|                      | SS Credit 4.4 <b>I</b> Alternative Transportation, Parking Capacity                                     | Not Attempted                                       | 1        |
| 1                    | SS Credit 5.1 <b>C</b> <a href="#">Reduced Site Disturbance, Protect or Restore Open Space</a>          | ★ <input type="text" value="Architect"/>            | Earned 1 |
| 1                    | SS Credit 5.2 <b>I</b> <a href="#">Reduced Site Disturbance, Development Footprint</a>                  | <input type="text" value="Owner"/>                  | Earned 1 |
| 1                    | SS Credit 6.1 <b>I</b> <a href="#">Stormwater Management, Rate or Quantity</a>                          | <input type="text" value="Civil Engineer"/>         | Earned 1 |
| 1                    | SS Credit 6.2 <b>I</b> <a href="#">Stormwater Management, Treatment</a>                                 | <input type="text" value="Civil Engineer"/>         | Earned 1 |
| 1                    | SS Credit 7.1 <b>C</b> <a href="#">Landscape &amp; Exterior Design to Reduce Heat Islands, Non-Roof</a> | ★ <input type="text" value="Project Team Manager"/> | Earned 1 |
|                      | SS Credit 7.2 <b>I</b> Landscape & Exterior Design to Reduce Heat Islands, Roof                         | Not Attempted                                       | 1        |
| 1                    | SS Credit 8 <b>I</b> <a href="#">Light Pollution Reduction</a>  | <input type="text" value="HVAC Engineer"/>          | Earned 1 |
| 3                    | Water Efficiency  | Possible Points:                                    | 5        |
| 1                    | WE Credit 1.1 <b>I</b> <a href="#">Water Efficient Landscaping, reduce by 50%</a>                       | ★ <input type="text" value="Project Team Manager"/> | Earned 1 |

|     |    |                              |   |                        |        |                     |
|-----|----|------------------------------|---|------------------------|--------|---------------------|
|     | WE | Credit 1.2                   | Water Efficient Landscaping, No Potable Use or No Irrigation          | Not Attempted          |        | 1                   |
|     | WE | Credit 2                     | Innovative Wastewater Technologies                                    | Not Attempted          |        | 1                   |
| 2   | WE | Credit 3.1-3.2               | <a href="#">Water Use Reduction</a>                                   | HVAC Engineer          | Earned | 2                   |
| 8   |    | Energy & Atmosphere          |   |                        |        | Possible Points: 17 |
| Yes | EA | Prerequisite 1               | <a href="#">Fundamental Building Systems Commissioning</a>            | Commissioning Agent    | Earned | 0                   |
| Yes | EA | Prerequisite 2               | <a href="#">Minimum Energy Performance</a>                            | HVAC Engineer          | Earned | 0                   |
| Yes | EA | Prerequisite 3               | <a href="#">CFC Reduction in HVAC&amp;R Equipment</a>                 | HVAC Engineer          | Earned | 0                   |
| 7   | EA | Credit 1.1-1.10              | <a href="#">Optimize Energy Performance</a>                           | HVAC Engineer          | Earned | 10                  |
|     | EA | Credit 2.1-2.3               | Renewable Energy  | Not Attempted          |        | 3                   |
|     | EA | Credit 3                     | Additional Commissioning  | Not Attempted          |        | 1                   |
| 1   | EA | Credit 4                     | <a href="#">Ozone Depletion</a>                                       | ★ Architect            | Earned | 1                   |
|     | EA | Credit 5                     | Measurement & Verification  | Not Attempted          |        | 1                   |
|     | EA | Credit 6                     | Green Power   | Not Attempted          |        | 1                   |
| 6   |    | Materials & Resources        |   |                        |        | Possible Points: 13 |
| Yes | MR | Prerequisite 1               | <a href="#">Storage &amp; Collection of Recyclables</a>               | Owner                  | Earned | 0                   |
|     | MR | Credit 1.1-1.3               | Building Reuse  | Not Attempted          |        | 3                   |
| 2   | MR | Credit 2.1-2.2               | <a href="#">Construction Waste Management</a>                         | Contractor             | Earned | 2                   |
|     | MR | Credit 3.1-3.2               | Resource Reuse  | Not Attempted          |        | 2                   |
| 2   | MR | Credit 4.1-4.2               | <a href="#">Recycled Content</a>                                      | Contractor             | Earned | 2                   |
| 2   | MR | Credit 5.1-5.2               | <a href="#">Local/Regional Materials</a>                              | Contractor             | Earned | 2                   |
|     | MR | Credit 6                     | Rapidly Renewable Materials   | Not Attempted          |        | 1                   |
|     | MR | Credit 7                     | Certified Wood  | Not Attempted          |        | 1                   |
| 11  |    | Indoor Environmental Quality |   |                        |        | Possible Points: 15 |
| Yes | EQ | Prerequisite 1               | <a href="#">Minimum IAQ Performance</a>                               | HVAC Engineer          | Earned | 0                   |
| Yes | EQ | Prerequisite 2               | <a href="#">Environmental Tobacco Smoke (ETS) Control</a>             | ★ Project Team Manager | Earned | 0                   |
|     | EQ | Credit 1                     | Carbon Dioxide (CO2) Monitoring                                       | Not Attempted          |        | 1                   |
|     | EQ | Credit 2                     | Increase Ventilation Effectiveness                                    | Not Attempted          |        | 1                   |
| 0   | EQ | Credit 3.1                   | <a href="#">Construction IAQ Management Plan, During Construction</a> | Contractor             | Denied | 1                   |
|     | EQ | Credit 3.2                   | Construction IAQ Management Plan, Before Occupancy                    | Not Attempted          |        | 1                   |
| 4   | EQ | Credit 4.1-4.4               | <a href="#">Low-Emitting Materials</a>                                | ★ Project Team Manager | Earned | 4                   |
| 1   | EQ | Credit 5                     | <a href="#">Indoor Chemical &amp; Pollutant Source Control</a>        | ★ Project Team Manager | Earned | 1                   |
| 2   | EQ | Credit 6.1-6.2               | <a href="#">Controllability of Systems</a>                            | ★ Project Team Manager | Earned | 2                   |
| 1   | EQ | Credit 7.1                   | <a href="#">Thermal Comfort, Comply with ASHRAE 55-1992</a>           | HVAC Engineer          | Earned | 1                   |
| 1   | EQ | Credit 7.2                   | <a href="#">Thermal Comfort, Permanent Monitoring System</a>          | Owner                  | Earned | 1                   |
| 1   | EQ | Credit 8.1                   | <a href="#">Daylight &amp; Views, Daylight 75% of Spaces</a>          | ★ Project Team Manager | Earned | 1                   |
| 1   | EQ | Credit 8.2                   | <a href="#">Daylight &amp; Views, Views for 90% of Spaces</a>         | ★ Project Team Manager | Earned | 1                   |
| 5   |    | Innovation & Design Process  |   |                        |        | Possible Points: 5  |
| 1   | ID | Credit 1                     | <a href="#">Innovation in Design 1.1</a>                              | ★ Project Team Manager | Earned | 1                   |
| 1   | ID | Credit 1                     | <a href="#">Innovation in Design 1.2</a>                              | Owner                  | Earned | 1                   |
| 1   | ID | Credit 1                     | <a href="#">Innovation in Design 1.3</a>                              | Contractor             | Earned | 1                   |

|   |    |          |  |  |        |   |
|---|----|----------|--|--|--------|---|
| 1 | ID | Credit 1 |  <a href="#">Innovation in Design 1.4</a>     | Contractor   | Earned | 1 |
| 1 | ID | Credit 2 |  <a href="#">LEED Accredited Professional</a> |  Project Team Manager | Earned | 1 |